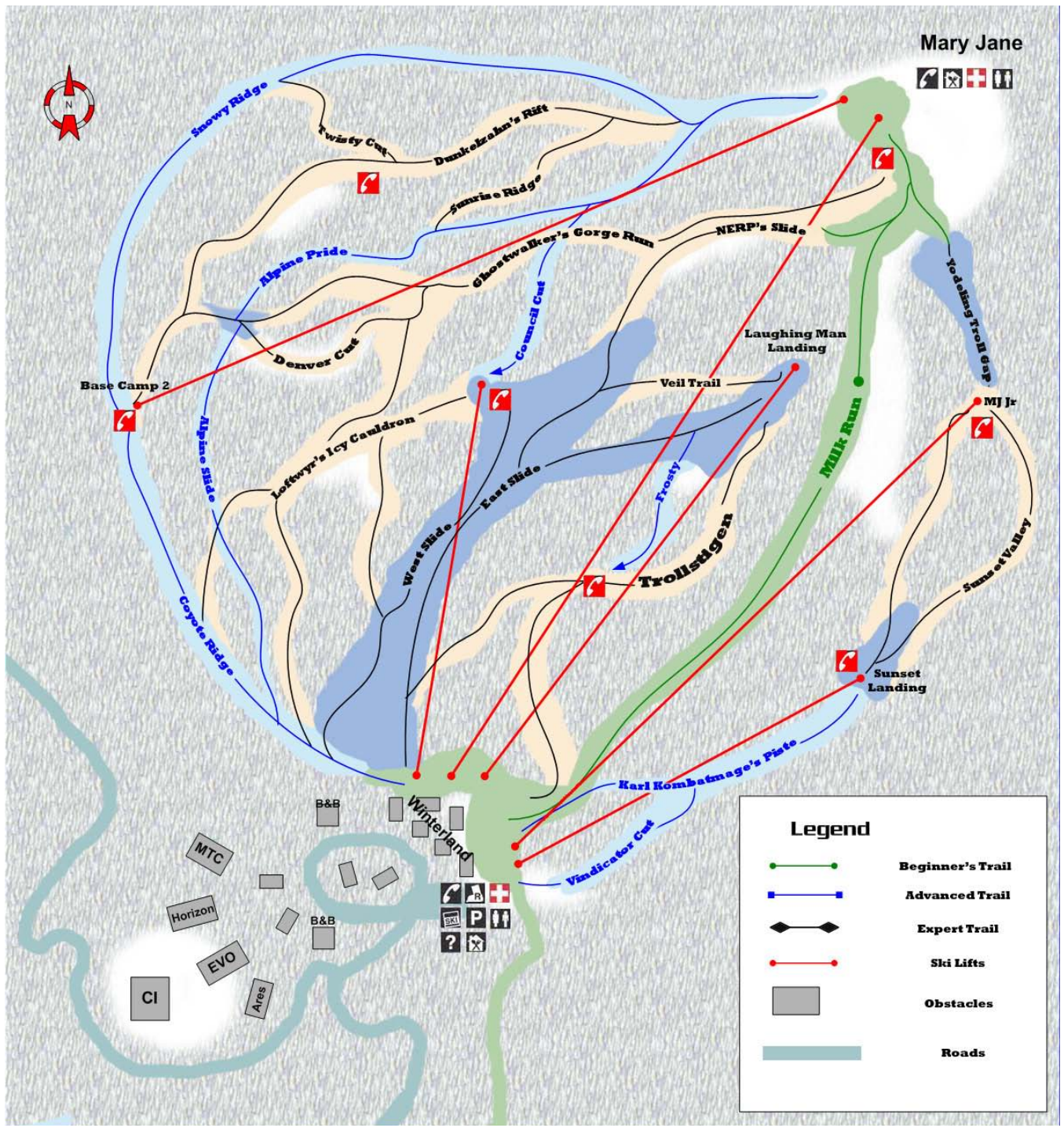


# SHADOWRUN Missions

## ***Winter Wonderland*** **Player Handouts**

*Winter Wonderland* is an adventure for the *Shadowrun* game system and the *Shadowrun Missions* campaign setting. It may be used for players and characters of all experience levels. For use with *Shadowrun, Fourth Edition*™





Mary Jane



**Legend**

- Beginner's Trail
- Advanced Trail
- Expert Trail
- Ski Lifts
- Obstacles
- Roads

# Congratulations!!!

## You've won a Sapphire SPU!

### The SOTA in Soy Processors



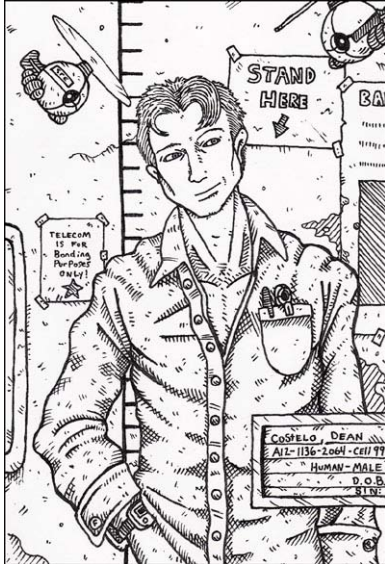
#### **The Sapphire SPU, the next generation of Deep Blue soy processors**

- Sapphire SPU is a multifunction maker of delicious meals.
- MultiFeed ports process food starters other than soy (Kelp, Macro-Protein, and Krill).
- Patented “3-dish service” allows your selection of main dish and two side dishes to be dispensed in portions onto the plate slot (Plates not included).
- Fuzzy logic processor allows for more natural shapes and irregularities in the creating of objects such as filets, chops and burgers.
- A large storage container holds up to 30 meals\* of soy\*\* dishes.
- Matrix ready system to share recipes.
- Flavor/Cooking Cartridges are easy to replace every 3 months\*\*\*.
- The Sapphire SPU is complete with heating and refrigeration elements and to store leftovers.
- Sapphire also comes with a Frozen Shake/Juice Dispenser (Provided the optional Cellulose cartridge is used).

\*Meals are defined as max 850 grams main dish and 550 grams of secondary dishes

\*\* Container capacity is related to Soy. Actual capacity depends on processing materials.

\*\*\*Based on 3 meals a day usage for 90 days.



**Name:** Costello, Dean  
**Date of Birth:** 3/15/2045  
**Citizenship:** CAS  
**Race:** Human  
**Sex:** Male

**Alias:** None Known  
**Height:** 180cm  
**Weight:** 70.4 kg  
**Hair:** Brown  
**Eyes:** Blue

**Current Charges**

- None

**Previous Convictions:**

- November 2063 (Age 18) - 5 years (with 2 years probation) for Extortion, Blackmail, and Criminal Hacking of GenNex
- August 2060 (Age 15) - 10 Months Probation for criminal matrix mischief with the editing of several AROs

**Previous Charges:**

- March 2069 (Age 24) - Extortion and Criminal Hacking of Alamosa Prime (No Conviction)
- May 2071 (Age 26) -- Criminal Hacking of LuCom, 2 counts of 2<sup>nd</sup> degree murder ( Overturned, No Conviction)



Mark is a member of the Koshari council of elders. When conducting Koshari business, he wears a Raven Mask (his power focus) and traditional garb. When not wearing the mask, his Hopi heritage is immediately recognizable. Physically, he is short and skinny. His short hair has turned grey, and a best estimate would place him at 65-70 years old.

Mark has a wicked sense of humor, and won't hesitate to make wisecracks at the expense of his contacts or his hirelings. The "mocking" aspect of Raven shines through in his personality. He speaks slowly and methodically, with a slight southwestern twang.

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**Mark Longfeather  
"Raven"**

Koshari Chieftain  
Human Male

**Connection Rating:** 4

B A R S C I L W M IP  
? ? ? ? 5 5 4 5 ? 1

**Key Active Skills:** Conjuring: 4; Sorcery: 4; Etiquette: 4; Leadership: 2; Negotiation: 4  
**Key Knowledge Skills:** Underworld Politics: 4; Drugrunning: 5; Magical Theory: 3  
**Advantages:** Magician; Mentor Spirit (Raven)  
**Spells:** Stunbolt; Analyze Truth; Mind Probe; Mass Confusion  
**Known Cyberare/Bioware:** None  
**Gear:** Power Focus – Mask; Actioneer Business Clothes  
**Uses:** Information on current Koshari activities. Assistance in obtaining BTLs or trafficking information.  
**Places to Meet:** Various Koshari affiliated establishments, especially Denim  
**Contact:** Commlink

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"Raven"**

Koshari Chieftain  
Human Male

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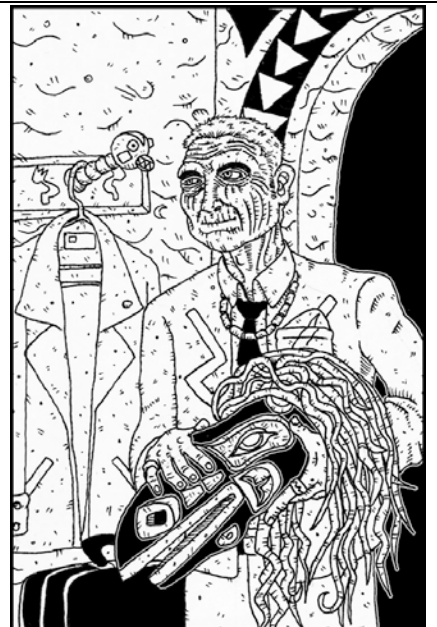
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Dean is a late 20-something hacker for the Casquilho family. His good looks and charms, have lead him to seducing corporate secretaries/female wage slaves to gain access to their corporations for schemes of blackmail and extortion. Only once was he caught in a sting operation. That put him away for 5 years, but he gained respect, as he never gave up the family to police. He's moved away from his previous MO, to working money laundering and writing fake licenses for the Don.

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**Dean Costello**

Mafia Hacker  
Human Male

Connection Rating: 2

B A R S C I L W I P  
? ? ? ? 4 3 5 4 1

**Key Active Skills:** Computer: 4; Data Search: 3; Etiquette: 2 (Mob +2); Hacking: 4

**Key Knowledge Skills:** Mob Politics: 5; Police Procedures: 2

**Cyberware/Bioware:** None

**Gear:** Hammerli 620S, Armor Vest, Transys Avalon running Iris Orb

**Uses:** Hacking jobs and data searches; information on the Casquilho family's activities

**Places to Meet:** Marcel's; Tower of Babel; Casquilho imports

**Contact:** Commlink

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Human Male

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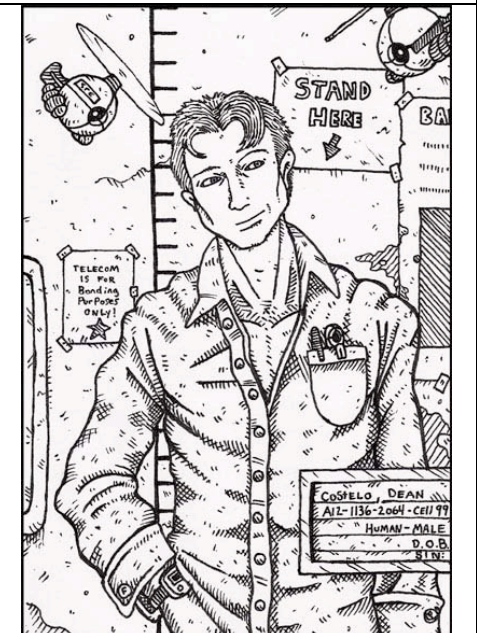
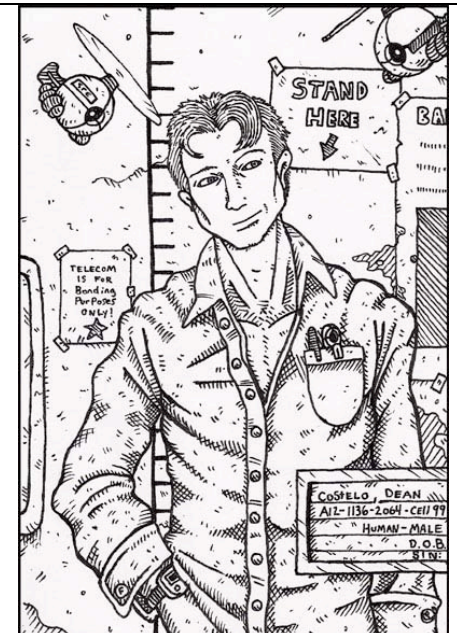
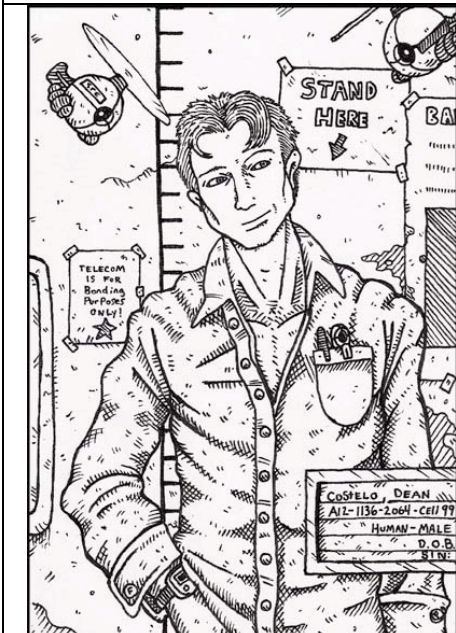
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**Places to Meet:** Marcel's; Tower of Babel; Casquilho imports

**Contact:** Commlink



Wharez Waldo is an elf reporter who appears to be in his mid twenties. He produces the matrix-cast show "Wharez Waldo Now?" His style of fashion rangers from the "Tres Chic" to "Are you Color-challenged?" with bold color choices and patterns. He uses his magic as a stand-in for a camera crew as well as to get him into places. He also carries a few Frisbee cam drones for the riskier shots. He's known for his show, as he finds ways into exclusive parties, impromptu raves, and advertising local designers of clothing and jewelry. The news reporting is just to keep soy on the table and yen for the coffin motel; his show is where his heart is.

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**Wharez Waldo**

Trid Reporter  
Elven Male

**Connection Rating:** 2

B A R S C I L W I P  
? ? ? ? 5 4 3 4 1

**Key Active Skills:** Assensing: 2; Sorcery: 2; Etiquette: 3; Negotiation: 3; Perception: 4; Dodge: 3

**Key Knowledge Skills:** Denver Gossip: 4; Tres Chic Fashion: 4; Celebrities: 3

**Cyberware/Bioware:** None

**Gear:** Camera Drones

**Uses:** Information on fashion and the fashion conscious. Knowledgeable about the scene at all expensive clubs in Denver.

**Places to Meet:** Any place with a cover over 25¥

**Contact:** Commlink

**Wharez Waldo**

Trid Reporter  
Elven Male

**Connection Rating:** 2

B A R S C I L W I P  
? ? ? ? 5 4 3 4 1

**Key Active Skills:** Assensing: 2; Sorcery: 2; Etiquette: 3; Negotiation: 3; Perception: 4; Dodge: 3

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Elven Male

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Player \_\_\_\_\_  
Character \_\_\_\_\_

Year \_\_\_\_\_

Shadowrun Missions  
Yearly Summary Sheet

SAMPLE	WK	JAN	FEB	MAR	APR	MAY	JUN
SRM00-01	1						
	2						
SRM00-02	3						
Healing	4						
		Free Week				Free Week	



Player \_\_\_\_\_

Year \_\_\_\_\_

Shadowrun Missions  
Yearly Summary Sheet

Character \_\_\_\_\_

SAMPLE	WK	JUL	AUG	SEP	OCT	NOV	DEC
SRM00-01	1						
	2						
SRM00-02	3						
Healing	4						
		Free Week			Free Week		

# SHADOWRUN Missions

Winter Wonderland  
SRM02-12

**Player:** \_\_\_\_\_ **Date:** \_\_\_\_\_  
**Character:** \_\_\_\_\_ **Location:** \_\_\_\_\_

### Table Level

Green  Veteran  
 Streetwise  Elite  
 Professional  Prime

**Synopsis** Mr. Johnson lost cargo high in the mountains. He wants you to go in, schmooze the snow bunnies, dare the expert runs, and watch out for snow snakes. Oh, and bring the cargo back. It's not just a job it's a vacation.

### Mission Results

How many boxes were recovered?  0  1  2  3  4  
 The team performed missions for:  
 Raven  Carl  Bill  James  
**Other Notes on Reverse:**

### Faction

Mafia Chavez	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Mafia Casquilho	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Yakuza	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Triad	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Koshari	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Kirillov Vory	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Fomin Vory	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Godz	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally
Fronts	Enemy <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Ally

### Team Members

Player	/	Character	Player	/	Character
Player	/	Character	Player	/	Character
Player	/	Character	Player	/	Character
Player	/	Character	Player	/	Character
Player	/	Character	Player	/	Character

### Karma

Previous Available	_____
Earned	_____
Spent	_____
Remaining Available	_____
New Career Total	_____

### Advancement

Ability Gained	Karma Cost

### Nuyen

Previous Available	¥ _____
Earned	¥ _____
Spent	¥ _____
Remaining	¥ _____

### Reputation

Street Cred  Notoriety  Public Awareness

### Contacts/Special Items Gained or Lost

Raven  Wharez Waldo  
 Dean

**GM's Name:** (PRINT) \_\_\_\_\_

**GM's Signature:** \_\_\_\_\_

